

**Hugh H. Dyar**

5104 Baum Boulevard, Apartment 1, Pittsburgh, PA 15224

(203)554-8857 • hunterdyar@gmail.com

**EXPERIENCE**

**Youvisit - Photographer, Virtual Reality Panoramas**

June, 2017 - Present

Photograph and build walking tours and 360 panoramas to create virtual campus experiences for universities worldwide.

**Carnegie Mellon University - Faculty**

Fall, 2015 to Present

Faculty instructor Pragmatic Photography microcourses (scheduled Fall, 2017, Spring, 2018)

Graduate instructor Pragmatic Photography microcourse (Spring, 2017)

Guest Lecturer on 360 video for CMU EM2 graduate students

Teaching Assistant: Physical Computing, Large Format Photography, and Robotics for Creative Practice

**Not Dropping Cameras – Photographer/Media Production**

2016 - Present

Freelance Location portraiture, event photography, and 360 video production. Clients include Duquesne University, Carnegie Mellon University School of Fine Arts, Weird Reality Conference 2016, Conflict Kitchen, CMU faculty portraits. Video production for Anderson Symphony Orchestra.

**ID Tech Academies – Lead Instructor**

2013 - 2017

Instructor in web design, digital photography, game design, and programming

**DePauw University - Web Design Instructor**

2011 - 2014

**WGRE 91.5FM- Writer/Producer of *The Charlotte Show***

2012 – 2014

**Relevant Experience and Projects**

Masters Thesis on 360 video editing/cinematography and virtual reality storytelling

Research in virtual reality interfaces and interactive fiction

Game design and research – user interface design, patterns, virtual reality platforms

Sound engineer/technician/boom operator, including student films in Prague, podcast production, music recording, and local television, such as “The Pre-Recorded Late Night Show”

Exquisite Museum workshop, a photogrammetry workshop and interactive environment.

Experienced in digital audio and video production, motion capture, and game design. Proficiency in Unity, Adobe Photoshop, Premiere, Audition, Lightroom, InDesign, HTML/CSS, Final Cut, Pro Tools, and Arduino (advanced).

**Formal Education**

Carnegie Mellon University, M.A., Emerging Media

May, 2017

Thesis: *Cinematography and Editing 360 Video (Virtual Reality Storytelling)*

DePauw University, B.A., *cum laude*

December, 2014

Interdisciplinary Major: Creative Writing/Theater Performance/Film Studies

Minors: Mathematics and Philosophy

Information Technology (ITAP) Fellow

2011-2013

Digital video production, audio recording/sound engineering, and programming rotations

St. Charles University, Prague, Czech Republic - European Studies

Fall/Winter 2013

Film & TV School of the Performing Arts in Prague (FAMU) film class and projects

